

RAYMOND J. WANG

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EDUCATION

University of California, San Diego
B.S. Computer Engineering

September 2021 – Expected June 2025
3.72 GPA

PROJECTS

MMM — *Android, Java, Node.js, Firebase, Google Cloud* April 2022 – May 2022
Android App and Node.js Service

- Documented private REST API endpoints used by UCSD Mobile Order app with Fiddler web debugging proxy.
- Developed Java Android app using Material Design 3, Google Maps Static API, and Android OS & View APIs.
- Collected and aggregated data (e.g., hourly wait times) on campus dining services with node-cron and Cloud Firestore.

Extension Builder — *Node.js, Bash, npm* February 2022
Command Line Build Tool

- Automated processing & packaging for multi-platform browser extensions. Published to npm using GitHub Actions.
- Integrated a custom leveled-based logger, version enforcement, fs-extra for file manipulation, and zip utility.

DocsAfterDark — *CSS, JavaScript, HTML* January 2022 – Present
Browser Extension

- Implemented absent dark mode with enhanced functionality and customizability for Google Docs.
- Distributed to over 36,000 weekly users through Chrome, Firefox, Edge, and Opera extension stores.
- Utilized browser APIs for user preference storage, background scripts, and stylesheet & DOM manipulation.
- Created extension brand identity, artwork, & homepage. Replaced low-contrast icons and image sprites. Resolved user issues and feedback via email, GitHub Issues, and extension reviews.

Very Cool UNO — *React, Express, Socket.IO, MongoDB, Node.js* December 2020
Full-Stack Web Application with WebSocket Connectivity

- Developed UNO game with MERN stack & Socket.IO. Deployed onto Google App Engine with MongoDB on AWS.
- Engineered authoritative server with custom lobbies & game history. Collaborated with artist on one-off card design.

Personal Website — *HTML, Express, Handlebars, Node.js, JavaScript, CSS* April 2020 – Present
Custom Domain with Static and Server-Side Rendered Pages

- Leveraged Firebase Functions for server-side rendering with Handlebars, Firebase Hosting for static pages, and Google Analytics for site performance and user engagement.
 - Showcased music, film, & motion graphics work, personal blogs & articles with experimental design and typography.
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EXPERIENCE

UCSD Transportation Services Website Intern, San Diego, CA December 2022 – Present
Website Intern

- Managed transportation.ucsd.edu, ensuring accuracy and compliance with university policies. Lead restructuring effort for entire website, researching user experience to enhance the accessibility and design of its 83 content pages.

IEEE @ UCSD Student Organization, San Diego, CA October 2022 – Present
Webmaster

- Managed DNS records & TypeScript React website. Created Firebase deployment workflow with GitHub Actions.

San Diego Capture the Flag Competition, San Diego, CA May 2022
2nd Place (Among UCSD Teams)

- Focused on web exploitation and OSINT cybersecurity challenges using open-source tools to recover hidden flags.

UCSD Esports Student Organization, San Diego, CA February 2021 – Present
Creative Officer

- Produced motion graphics and artwork for social media, sponsor pitch decks, livestreams, and video productions.
 - Adapted and deployed branding guideline document into interactive website written in HTML, JavaScript, and CSS.
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SKILLS

Languages Node.js, JavaScript, TypeScript, Java, C++, C, HTML, CSS, Golang, Python, C#, Shell

Tools & Libraries amqp-lib, Android, AWS, Electron, Firebase, Git, Google Cloud, Heroku, JUnit, LaTeX, Linux, MongoDB, Next.js, nginx, npm, Puppeteer, React, React Native, Regex, Vue